BlackBerry 10 Enterprise Grade Development

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Agenda

- BlackBerry Z10 Overview
- BlackBerry Architecture
- BlackBerry Development
 - Overview of Options
 - APIs
 - Porting Paths
- Resources



BlackBerry Z10

End to end Performance



16GB Internal Storage 4.2" Touch Display 8MP Rear Camera Dual Core 1.5 GHz

BlackBerry® Hub



"Always one thumb swipe away"

BlackBerry® Keyboard



"Flick Typing"

BBM™ Video with Screen Share

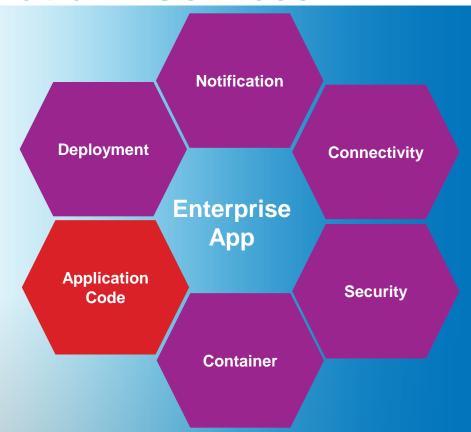


"Share anything in an instant"

BlackBerry Architecture For Developers

BlackBerry Enterprise Platform Services

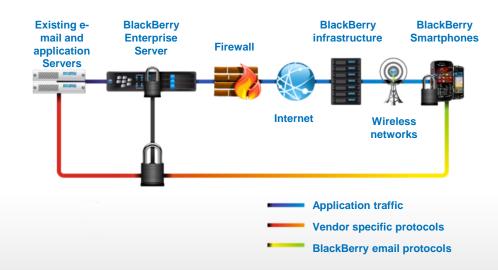
- Building an Enterprise App is more than just application logic
- BlackBerry provides infrastructure to support the enterprise
- Security is built in from the ground up not bolted onto the platform
- Create secure reliable enterprise application



BlackBerry Secure Infrastructure

Delivering simplicity and security

- Secure connectivity to back-end services and corporate applications without the requirement and associated expenses of separate VPN service
- Secure end-to-end encryption and only one outbound initiated connection through the firewall
- FIPS 140-2 Validated, Government and Enterprise Trusted



BlackBerry Balance

Trusted BlackBerry security simplified

- Like a virtual firewall around your corporate apps on the BlackBerry Device
- Secures corporate data without restricting a user's personal experience
- Corporate Data-only Wipe
- Block copy/paste from work to personal
- Control work data and file access for Apps
- Block forwarding of corporate email/meetings via personal channels



BlackBerry World For Work

- Only accessible from the "Work" perimeter
- Provides end user access to company sanctioned optional applications
- Differentiates BlackBerry World hosted content from BlackBerry Enterprise Service 10 hosted content
- Once installed, applications will appear in 'Work' perimeter and will be available in My World for application management





BlackBerry Development

BlackBerry 10 Development Options

BlackBerry Promotes Choice!



BlackBerry Messenger Social Platform (BBMSP)

- Add social interaction
- Gain access to BlackBerry Messenger (BBM) contact lists and user profiles
- Initiate BBM chats from within your application
- Share content from within your application



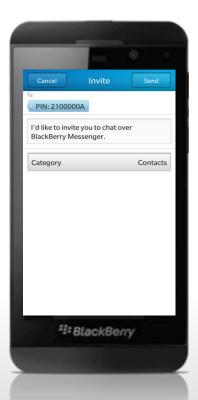
BlackBerry Messenger Social Platform (BBMSP)

Invite BBM contacts to chat through your app

```
//Invoke a chat programmatically
blackberry.invoke.invoke({
   action: 'bb.action.BBMCHAT',
   uri: 'pin:' + pin
});
```

Update BBM profile pic with few lines of code

```
//Invokes the avatar selector on the specified local
image
setAvatarLocal: function () {
    blackberry.invoke.invoke({
    target: 'sys.bbm.imagehandler',
    action: 'bb.action.SET',
    uri: 'local:///img/avatar.png'
    });
}
```





Personal Information Management (PIM)

Ability to add, modify, and delete information that's specific to a particular user

- Calendar entries
 - Create new events (appointments/meetings)
 - Finding and return existing events
- Contacts
 - Create new contacts
 - Finding and return existing contacts
- Memos
 - Create new memos
 - Finding and return existing memos
- Tasks
 - Create new tasks
 - Finding and return existing tasks



Personal Information Management (PIM)

Create a calendar event

```
//Creates a basic calendar event with passed in parms
function createCalEvent(summary, location) {
  evt = calendar.createEvent({
    "summary": summary,
    "location": location,
    "start": new Date("Jan 01, 2015, 12:00"),
    "end": new Date("Jan 01, 2015, 12:30"),
    timezone "timezone": "America/New_York"
  });
  evt.save(onSaveSuccess, onSaveError);
}
```

Create a simple memo

```
//Create a basic memo
var memo = new blackberry.pim.Memo();
memo.title = "Call Help Desk";
memo.note = "Make request for new laptop";
memo.save();
```



Data Storage (BlackBerry WebWorks)

- Database: Lightweight relational database on the BlackBerry device. SQLite queries are used to retrieve, add, modify, and delete data
 - The browser creates a database for an application in a domain-specific subfolder on the device
- Session and Local Storage: data stored in a collection of key/value pairs
 - SessionStorage Data stored only for the duration of the current session. Once the session is closed the storage object and the data it contains is deleted
 - LocalStorage Data persists across sessions



Data Storage WebWorks Sample

localStorage.setItem (key: String, value: Object)

```
// adding data with key of "cityName" and value of "Toronto"
localStorage.setItem("cityName", "Toronto");
```

localStorage.getItem (key: String)

```
// retrieve data from storage key of "cityName"
var cityName=localStorage.getItem("cityName");
```

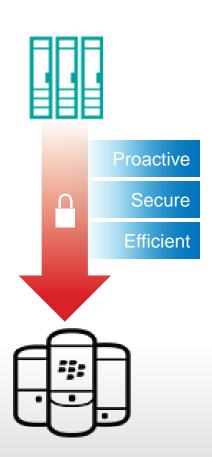


localStorage.removeItem (key: String)

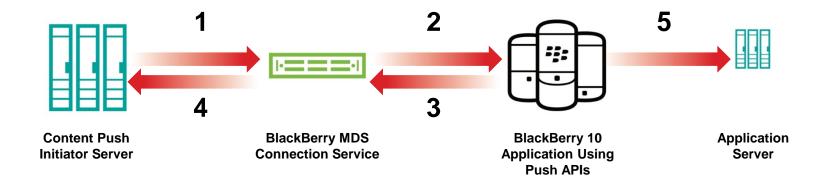
```
// removing data from storage with key name of "cityName"
localStorage.removeItem("cityName");
```

BlackBerry Push

- You can use the Push Service to develop a pushenabled application that runs on a BlackBerry device, and that receives push messages from a Push Initiator.
- Push Initiator can deliver up to 8 KB of content (images, text, or audio) through the BlackBerry Enterprise Service 10.
- Larger than 8KB Poke and Pull
- The content is available to all users on their devices without waiting for downloads.



Push Architecture Diagram



- 1. Push Initiator sends push request (address using email address, device PIN or Group)
- 2. MDS-CS pushes data to BlackBerry 10 device(s). If user 5. has multiple devices, push sent to each device
- 3. A response is returned to MDS-CS

- Acknowledgment forwarded to Push Initiator. Push status is communicated via acknowledgement
 - If push is over 8K, a poke and pull model is recommended. Device application to download remaining content from provided URL

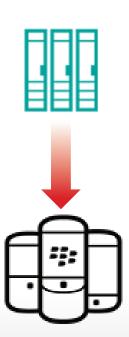
Developing Push Enabled Apps

Requirements:

- Server Side Push Initiator (Simple HTTP Post)
- Client that is registered with Push Service on device

```
//Creates an http post to the MDS-CS push service
xmlhttp.open("POST", "http://" + bes + ":" + mdsPort + "/push?DESTINATION=" + email +
"&PORT=" + appPort + "&REQUESTURI=/", true);
xmlhttp.onreadystatechange=function() {
   if (xmlhttp.readyState==4) {
      document.getElementById("result").innerHTML = "Success";
   }
}

xmlhttp.setRequestHeader("Content-Type", "text/plain");
xmlhttp.send(content);
```



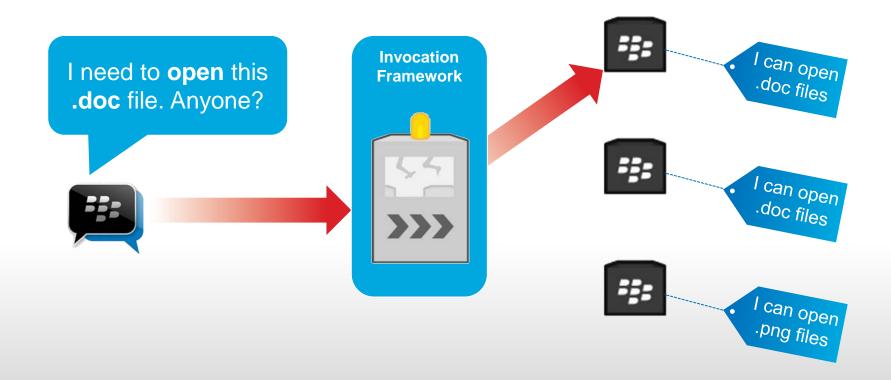
Invocation Framework

- The ability to invoke other applications (custom, core)
- The ability to have your application invoked
- A key component of Push
- Unbound Invocation
- Bound Invocation

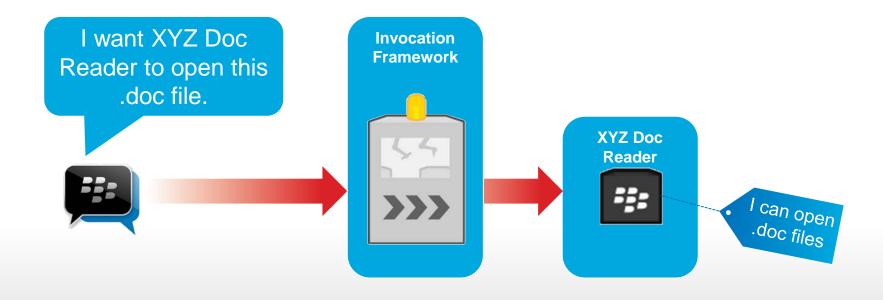




Unbound Invocation



Bound Invocation



Porting Existing Apps Strategy Overview

BlackBerry OS

Mobilizing the Enterprise for YEARS!

- Developed with BlackBerry Java
- Tightly coupled application tiers
- No "Java to BlackBerry 10 Converter"

Strategies:

- The HTML5 Recipe
- Native leveraging cascades



Porting

Verb

7. Computers. to create a new version of (an application program) to run on a different hardware platform.

- Dictionary.com 2012

Why?

- Easier to port
- More code reuse across projects
- Easily identify platform dependent code

How?

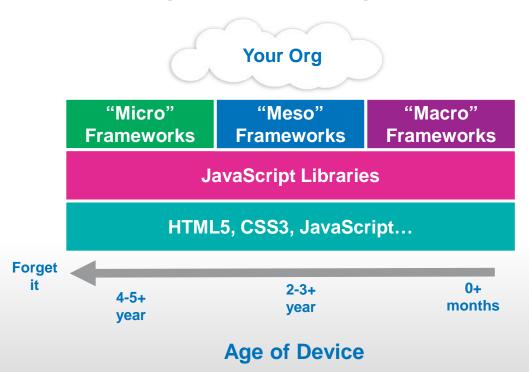
- Avoid platform dependent functionality
- Use cross-platform libraries, frameworks or engines
- Isolate platform dependent code

Port in Action

Decouple the Application Web **Native** User Interface Leverage Web UI BlackBerry Framework Cascades UI **Business Logic** Java Methods to BlackBerry or Open-JavaScript Functions **Source Libraries** BlackBerry **Device Integration** WebWorks or Hybrid BlackBerry 10 Core Container

The HTML5 Recipe

To create repeatable cross-platform:



Build towards Standards:

WebKit, HTML5, CSS3 + JavaScript

Frameworks:

Don't re-invent the wheel Research frameworks (Macro) jQuery, Sencha (Meso) bbUl, Ember (Micro) ZeptoJS, jQmobi

JavaScript Libraries:

(External) Animations, Look and Feel, + Code AliceJS, bbuiJS, ZeptoJS

BlackBerry 10 Resources

Bring Your Applications and Libraries

Porting Applications from the BlackBerry PlayBook

http://developer.blackberry.com/native/documentation/bb10/porting_from_playbook.html

Porting Applications from iOS

http://developer.blackberry.com/native/documentation/bb10/porting_ios_intro.html

Porting Applications from Android

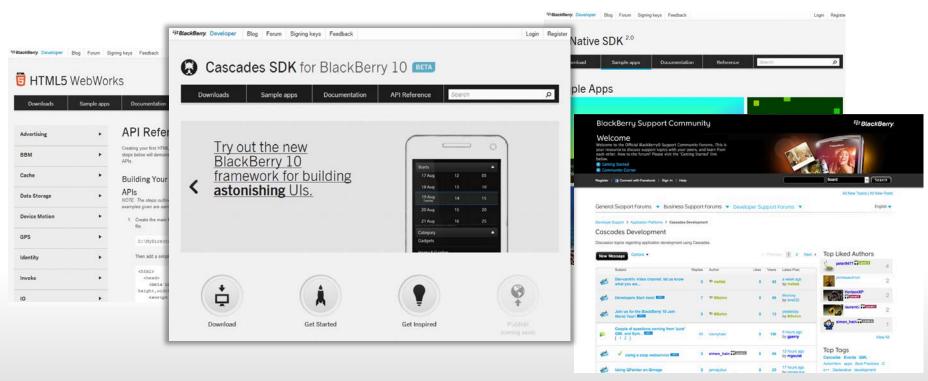
http://developer.blackberry.com/native/documentation/bb10/porting_from_android_ndk.html

Porting Applications from QT

http://developer.blackberry.com/native/documentation/bb10/porting_qt_apps.html

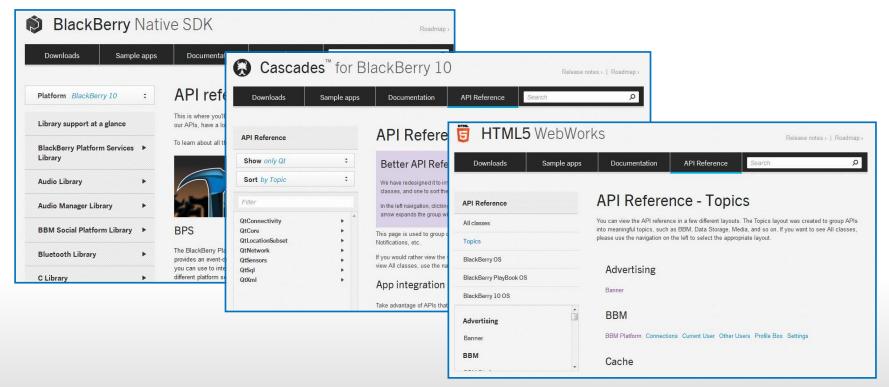
Resources

BlackBerry Dev Resources Developer Sites



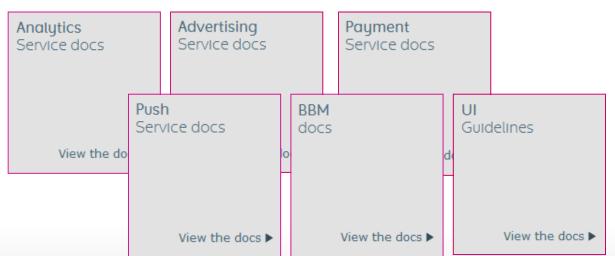
https://developer.blackberry.com/

API References



http://developer.blackberry.com/

BlackBerry Dev Resources Developer Documentation



- Docs for everything
- Best Practices and Guidelines
- Easy to navigate for each technology

http://docs.blackberry.com/en/developers

Join The Community!

WebKit

Ripple

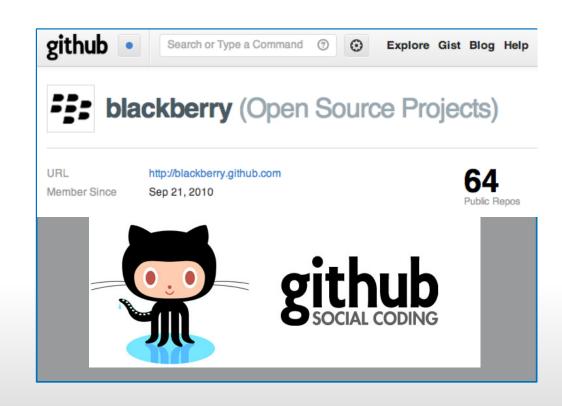
BlackBerry WebWorks

Samples

Community API extensions

Toolkits (Alice.js, bbUl.js)

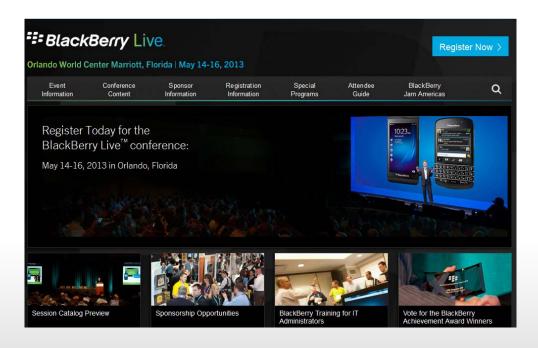
http://blackberry.github.com



BlackBerry Live Orlando May 14th to May 16th

- App Development Tracks
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Questions?

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